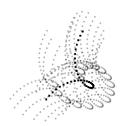
GUANG ZHU



http://guangless.com/



Education

Tisch School of The Arts. New York University. New York. Master of Professional Studies. Interactive Telecommunication Program. Focused on mathematical visualization. 2012. NSCAD. Nova Scotia College of Art & Design. Halifax. Canada. Bachelor of Fine Arts. 2008.

Creative Experiences

| Beluga | Big Screens Presentation. IAC. New York. 2011.

A collaboration project that uses computer code and dancers to generate an ocean-like environment.

| Little Cyborg Fish | Installation. Anna Leonowens Art Gallery. Canada. 2009.

A projection installation generated by simple geometry propositions.

| *DUH* | 16mm Film. Selected by Independent Filmmaker's Festival. Screened by The Empire Theaters. Canada. 2009. A four-minute animation built with an OPTICAL Printing technique.

| Francisco | Sound Piece. ECHO Echo Show. CKDU radio station. Canada. 2008.

A composition that uses the Pro-tool editing system as a geometry platform to rearrange the soundtrack from Ferzan Ozpetek's film *Steam: The Turkish Bath*.

| *A Night* | Video. Reel Out Queer Festival. Screened at Bus Stop Theater. Interviewed by *The Cost*. Canada. 2007. A stop motion animation that humorously expresses the discovery of androgynous sex.

| *Voice on a Hot Tin Roof* | Collaborative performance for "MANOEUVRES". Saint Mary's University. Canada. 2007. CD & catalog released. Collected by Printed Matter, New York.

A surreal play constructed from various classic film scripts and performed at the installation space.

Honors

Manhattan Community Arts Fund (MCAF) award for individual media artist project. USA. 2013. FrameX scholarship. Atlantic Film Cooperative (AFCOOP). Canada Council for the Arts. Canada. 2008. OMF scholarship. Atlantic Film Cooperative (AFCOOP). Canada Council for the Arts. Canada. 2006.

Experience

Assistant. Director Mi-Jeong Lee. Cine-Asie Film Institute. Montreal. Canada. 2010.

- Assisted the first Cine-Asie film retrospective event at Cinémathèque Québécoise.

Assistant. Artist Andrew Forster. "Ossip". Presented at Tangente Danse. Montreal. Canada. 2009.

Assistant. Artist Laura Calvi. Saint Mary's University Art Gallery. Halifax. Canada. 2007.

- Prepared & built installation "Manoeuvres" for a two-month art exhibition.

Skills

Computer: Processing/Java. Arduino. Python. Film & Sound Production. Illustrator. HTML.

Research: Mathematical visualization and the history of parametric geometry.

Craft skills: 3D—Basic model-making with wood and paper. 2D—Utilize sketching and detailed prototypes for ideas and imaginations.

Interests

Mathematics. Early history of science and art. Piano study. Computer code. Nature phenomenon.